import 'package:flutter/material.dart';

// Uncomment lines 7 and 10 to view the visual layout at runtime.

// import 'package:flutter/rendering.dart' show debugPaintSizeEnabled;

void main() {

// debugPaintSizeEnabled = true;

runApp(const MyApp());

}

class MyApp extends StatelessWidget {

const MyApp({Key? key}) : super(key: key);

@override

Widget build(BuildContext context) {

return MaterialApp(

title: 'Chat Bot Designeer',

theme: ThemeData(

primarySwatch: Colors.lightGreen

),

home: Scaffold(

appBar: AppBar(

title: const Text('Chat Bot Designeer'),

),

body: ListView(

children: [

GreenRow(),

GreenRow(),

GreenRow(),

GreenRow(),

GreenRow(),

],

),

),

);

}

}

class GreenBox extends StatelessWidget {

@override

Widget build(BuildContext context) {

return Container(

color: Colors.green,

height: 80,

width: 80,

);

}

}

class GreenBoxWithPlus extends StatelessWidget {

@override

Widget build(BuildContext context) {

return Container(

color: Colors.green,

height: 80,

width: 80,

child: IconButton(

iconSize: 30,

color: Colors.white,

onPressed: () {},

icon: const Icon(Icons.add\_circle\_outline),

),

);

}

}

class GreenRow extends StatelessWidget {

@override

Widget build(BuildContext context) {

return Container(

padding: const EdgeInsets.all(20),

child: Row(

mainAxisAlignment: MainAxisAlignment.spaceEvenly,

children: [

GreenBox(),

GreenBoxWithPlus(),

GreenBoxWithPlus(),

GreenBoxWithPlus(),

GreenBoxWithPlus(),

],

),

);

}

}